NYSC U/C PlayStation.



SLUS-00796



WARNING: READ BEFORE USING YOUR PlayStation* GAME CONSOLE:

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or white playing video games, including games played on the PlayStation" game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms white playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PlayStation* DISC:

- This compact disc is for use only with the PlayStation game console.
- . Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat
- Be sure to take an occasional rest break during extended play
- Keep this compact disc clean. Always hold the disc by the edges and keep
 it in its protective case when not in use. Clean the disc with a lint-free,
 soft, dry cloth, wiping in straight lines from center to outer edge. Never
 use solvents or abrasive cleaners.



The festive firearm fun of Point Blank is back, and this time, it's even more explosive than before! From the arcade action of Point Blank Castle to the suspense and excitement of Theme Park Mode, this game has it all! Dr. Don and the property of the point Blank. For the Point Blank

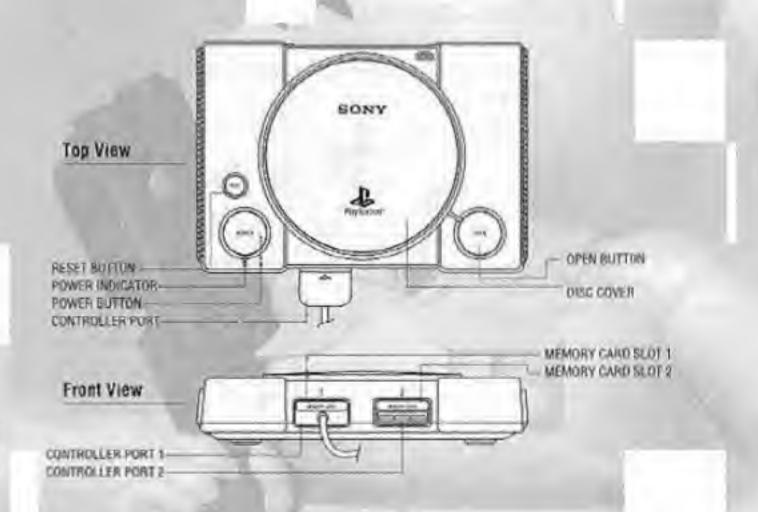
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PLAYSTATION" SETUP

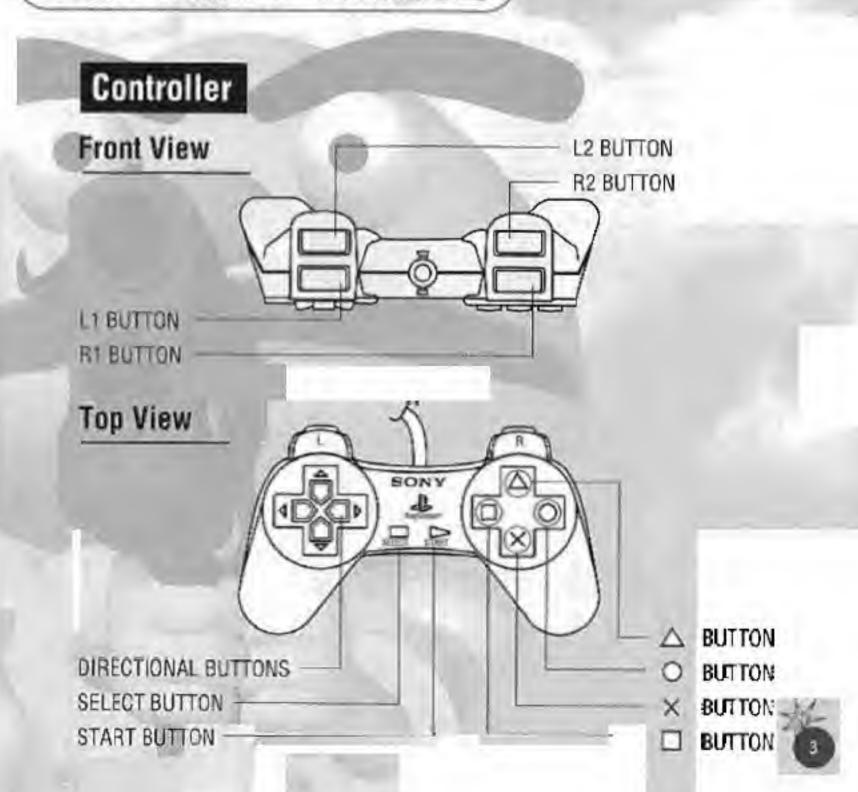
To load and run POINT BLANK 2 on your PlayStation game console, follow these simple instructions:

Set up your PlayStation* game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the POINT BLANK 2 disc and close the Disc Cover. Insert game controllers and turn on the PlayStation* game console. Follow on-screen instructions to start a game.





PLAYSTATION® CONTROLS

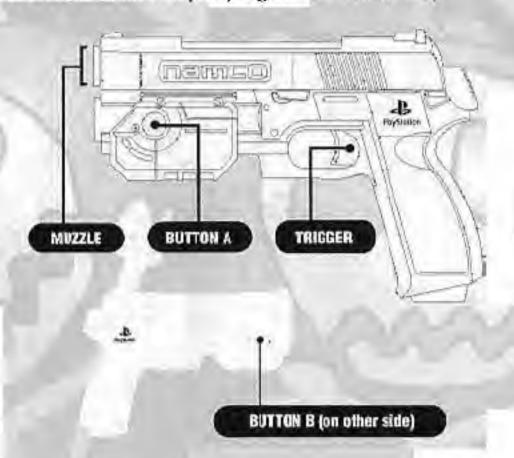


GUNCON SETUP

It's Point Blank 2— the sequel to Namco's PlayStation gun shooting game, Point Blank. Point Blank 2 features new stages and new modes to satisfy your shooting-frenzy cravings. Enjoy Point Blank 2's unique, cheerful atmosphere with your friends and family!

In Point Blank 2, you can connect two Guncons so that two players can play simultaneously. To play with two Guncons, connect the video input plugs to each other, then connect the Guncon plugs to their respective controller ports on the PlayStation game console.

Note: If you are using the Sony PlayStation AV Adapter (Sony Part Number SCPH-1160U), connect the video input plugs in the same way.



CONTROLS

Using the Guncon

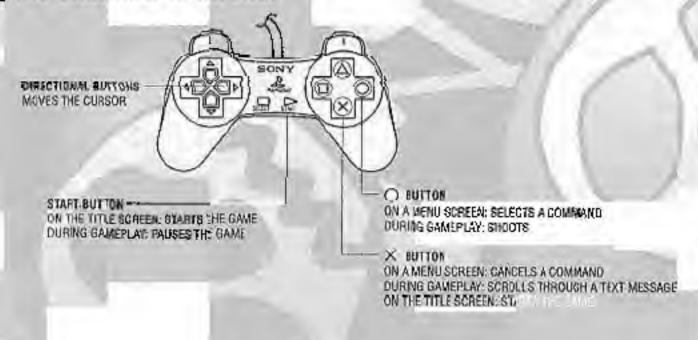
See the diagram below for the Guncon controls. Also, if you want to quit while playing a game, pause the game, then press and hold A, B, and then the Trigger. (On a Standard Controller, that's the \bigotimes , then the \bigotimes Button.)

TRIGGER (SHOOTING THE SCREEN)
ON THE TITLE SCREEN;
STARTS THE GAME
ON A MENU SCREEN;
SELECTS A COMMAND
DURING GAMEPLAY;
SHOOTS



A BUTTON (LEFT SIDE)
ON A MENU SCREEN:
RETURNS TO PREVIOUS SCREEN
CANCELS A COMMAND
DURING GAMEPLAY:
SCROLLS THROUGH A TEXT
MESSAGE

Using the Standard Controller



BEFORE YOU PLAY

Before you start playing, you need to calibrate your Guncon. You can do this on the Guncon Calibration Screen that appears after the Title Screen, or after you se Gun Setup in the Options menu. If you start playing without calibrating your Guncon, the aim may be off.

How to Calibrate your Guncon

 Start the game, and enter "Options." Then shoot "Settings," and next, "Gun Setup."

 A target will be displayed in the center of the screen. Aim for the center of the target and shoot.

3) After you shoot, an "X" will appear on the screen. (It will be red for Player 1, blue for Player 2.) Compare the X's position on the solution where you are aiming, to make sure like the condition is calibrated correctly.

4) Repeat steps 2 and 3 until you are sure the Guncon is calibrated correctly. Then, press the A or B Button on the Guncon. This will return you to the Options Setting Screen.





STARTING THE GAME

The Title Screen

When the opening animation ends, you can pull the trigger or if you press the A or B Button (or the Start button on a controller) during the opening animation, the Title Screen appears. If you are using a Guncon, pressing the A or B Button will bring up the Gun Calibration Screen. After you are finished calibrating, the Mode Select Screen will appear.



The Mode Select Screen

se from four game m he Options the park, the name of will be hig

-Party Mode: Group fun for 2 to 8 players!

Options Mode:
Adjust various settings.

Theme Park Mode: You're the hero in an adverture set in a tneme player or



Training Mode: Choose any stage and practice, practice, practice! (1 player only)

Point Blank Castle: Features one-player and two-player versus modes.

STARTING THE GAME

Point Blank Castle

Versus

Endurance

New Game Continue

Party Mode

Arcade

Tournament

Team Battle

Turf War

Training Mode

Theme Park Mode

New Game

Continue

Options

Save

Load

Settings

Gun Setup

Controller

Sound

Screen





OPTIONS

In Options mode, you can save and load game data, and adjust various settings. If you shoot the "Options" area in the Mode Select Screen, the three choices "Save," "Load." and "Settings" appear. Pick one



Save

Brings up the
creen.
n save
ame
Except
for Theme Park
Mode data.)



Load

Brings up the Load Screen. You can load saved data here. (Except heme Park e data.)





OPTIONS

The Options Scre ou four choices, Pick one and shoot!

Setup Screen that appears after the Title Screen.

Please see page 6 for details on how to calibrate your Guncon.



You can adjust your controller setup here. You can choose between two shot sizes and three cursor speeds. Shoot the settings to change them!

Guncon: Hit Size: Small or wide

A Button B: Switches button setup

Controller: Hit Size: Small or wide

Cursor Speed: Slow, fast or max



Sound

You can switch between stereo and mono sound.

Screen

You can adjust the position of the screen by shooting the up, down, left and right arrows. To reset the screen to its original position, shoot the "Reset" button.



Castle, and play with one or two players. If you "Point Blank Castle" on the Mode Select Screen, the Game Select Screen will appear.

How to Start Playing in Point Blank Castle

Pick one of the three games on the Game Select Screen and shoot it to start the game. If any settings need to be adjusted, please follow the instructions on the screen. If you want to return to the Mode Select Screen, shoot the "Back" button. Also, shooting the "High Scores" button will display the current high scores

In Versus Mode, there are 16
stages that you can choose from.
First, you must select a difficulty level. There are four
levels- Practice (8 stages), Beginner (16 stages),
Advanced (16 stages), and Insane (8 stages). Even if
you select Beginner or Advanced, insane level stages
may randomly appear.







In Endurance Mode, you must clear as many stages as you can with a limited number of lives. Shoot "New Game" on the Endurance Mode menu screen to begin a new game. You can also shoot the "Quit" button to exit this mode and save your game. If you lose, you can shoot the "Retry" button to start the challenge from the beginning or the "Quit" button to end the game. To resume a saved game, start Endurance Mode again from Point Blank Castle's Game Select Screen.



Arcade Mode

Four courses await you in Arcade Mode- Practice,

Beginner, Advanced and Insane. The Practice course features 4 stages, and the other three courses have 16 each. There are also some Bonus stages along the way too.





Basic Rules

Before each stage begins, the conditions for clearing the stage, as well as any limits on time and bullets, will be displayed on the screen. After you play the stage, your results and high score will be displayed. If you failed to meet the conditions, or if you shot an object labeled "Don't Shoot!" then you will lose lives accordingly. When you run out of lives, the game is over.



In Arcade and Versus Modes, you can choose to continue the game when you run out of lives. Each time you decide to continue, points will be deducted from your total score. In Endurance Mode, you cannot continue once you run out of lives.



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2-Player Versus Mode

In Arcade, Versus, and Endurance Modes, two players can play head-to-head. At the beginning of the game, choose a controller and press the Start Button. A second player can jump in the middle of a game only in Arcade Mode. When this happens, the game will begin at the start of the stage.



On some stage:
player will have their own
shooting area in different
parts of the same screen.
On other stages, the
screen will be split into
two halves. Regardless of
the number of lives left,
the player with the most
points at the end of a
stage will be declared the
winner on that stage.
Results will be displayed
after each stage.





PARTY MODE

You and your friends can choose from three different games in Party Mode. If you shoot "Party Mode" on the Mode Select Screen, the Game Select Screen will appear.



How to Start Playing in Party Mode

Pick one of the three games on the Game Select Screen, and shoot it to start the game. If you want to go pack one screen, shoot the "Back" button. Also, shooting the "High Scores" button will display the current high scores.



You and your friends can play against each other in a tournament battle. You will lose lives if you can't fulfill the stage clear conditions, or if you shoot an object marked "Don't Shoot!" But regardless of the number of lives left, the player with the most points will be declared the winner. Up to four no compete in the tournament. In case of

there will be a rematch.

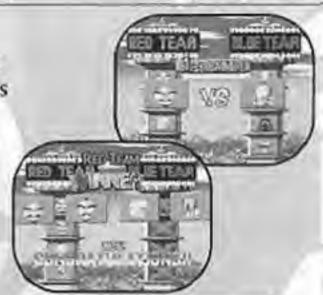


PARTY MODE

You and your buddies can split up into the Red and Blue teams to compete against each other. Players from each team compete one-on-one, and the player with the highest score wins. In the end, the team with the most players remaining wins the match. Each team can have up to four players, for a total of eight.

In this game, you and your friends take turns trying to steal each other's territory. The player with the most territory at the end of the match wins the game. On your turn, you choose a square to invade, and if you can defeat the owner of the square, it becomes your territory. In addition, any squares that are between your existing territory and the newly conquered square also become your territory. Since this works vertically, horizontally, and diagonally, this means that players who have nothing to do with the one-on-one match may find that their territory has been taken away.

After a pre-determined number of rounds, the player with the most territory wins the game. Up to four players can participate.







Important note: The controller in Controller Port 1 is always used for offense. All players must use that controller on their turn, no matter what.

PARTY MODE

Character and Handicap Settings

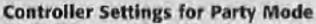
On the Player Select Screen, each player (starting with Player 1) can adjust their score and life handicaps, and choose a character to represent them on-screen. Shoot the panels to adjust each setting, and shoot the "Next" button to move on to the next player. When all players have adjusted their settings, shoot the "OK" button. This will display the settings for each player. If the settings are okay, shoot the "Play" button. Shooting "Back" will cancel the setting adjustments, and the game will return to the Game Select Screen.



About Penalties

If you lose a game in Party Mode, a penalty will be displayed for the losers.





If a Guncon or controller such as a Standard Controller is plugged into Controller Port 2, two players can play simultaneously. Also, if both a Guncon and a controller are plugged in, they can be reassigned to different players. If you have only one Guncon, you can take turns playing the stages one at a time.

TRAINING MODE

In Training Mode, you can practice on any of the stages that appear in Point Blank 2. After you play a stage, your records for the past eight tries are displayed on a graph, showing how much you have improved. This mode is for one player only. Train

hard, so you can rack up the high scores and cream

your friends!

How to Start Playing in Training Mode

The stages are divided into categories, such as "Black & White Targets." First, pick the category you want and shoot! You can then pick the stage you want to practice on. When you select a stage, your statistics for that stage will appear. Shoot "Play" and choose the level of difficulty you wish to practice or shoot "Back" to return to the Stage Select screen.

About the Statistics Your statistics for the past 8 tries will be displayed on a line graph. Also, if you shoot the "High Scores" button, you can view the high scores for each difficulty level.











You're the hero! Your mission is to clear each of the attractions in the Theme Park, while searching for the missing Princess. This mode is for one player only.

How to Start Playing in Theme Park Mode
If you shoot "Theme Park Mode" on the Mode Select
Screen, a menu will appear. If you are playing for the
first time, shoot the "New Game" button and enter
your name. Names can be up to six letters long. If

you already have a saved game, shoot the "Continue" button to load your game.

Fxiting Theme Park Mode at the Attraction Select at the Attraction Select screen by pressing the B Button on your Guncon, or the (X) Button on your Standard Controller. When the game is paused, the following menu will appear:

Continue: Unpauses the game.

Hints: Displays the clues you have collected

about the missing Princess.

Power-ups: Shows the Power-ups you have collected.

Quit: Exits from Theme Park Mode.

You can save your game when you finish playing an attraction or when you exit from Theme Park Mode. Just follow the instructions on the Save Screen. There are three game save slots, so you can save three different games.









Basic Rules

- Play and clear each attraction in the Theme Park.
- When you clear an attraction, you will receive information about the missing a Princess. The quality of the hints depends on how well you played.
- If you collect the hints and clear the mysterious final attraction, you will find the Princess.
- If you are unable to get even one hint' about the Princess, the game is over,
- 5) To get into an attraction, you will need a Ticket. You get four Tickets when you enter the Theme Park, but you can not enter the same attraction twice with out using a "Free Pass" item.



From this screen, you can choose to visit the attractions in any order. First, you must visit these four attractions to collect information about the missing Princess. Where is the mysterious final attraction? And where is the missing Princess? It's up to you to find out!

An Introduction to 2 Attractions

The Haunted House

A maze-type attraction with a time limit...

Get out while you still can!

 Try to find the exit and escape from the Haunted House! Use the map in the corner of your screen to guess the shortest route.

Monsters lark at various points along the way!
 Each monster will test your skills, and if you pass, you can move on.

3) You can also find treasure boxes along the way These boxes can contain goodies such as extra lives or extra time. But be careful, they can also contain monsters!

 When you run out of lives or run out of time, it's game over.

 Escape as fast as you can! The more time you have left over, the better your ranking will be at the end.





Cosmic Drive

Defeat evil aliens to save the Earth in this space shooting attraction.

 You are the gunner of a spaceship on its way to Earth. Shoot any approaching enemies! If you miss one and it hits your ship, a stage begins. If you fail on the stage, you lose a life. If you lose all of your lives, the game is over.

 Shoot the enemies with your Guncon. Some of them are protected by shields, and may need several shots before they explode.

3) You may see powerups mixed in with the asteroids. Don't miss any!

4) When you approach your destination, you face the enemy boss. If you lose in this mini-game, the game is over.

The more enemies you shoot down, the better your ranking will be at the end.







The Hero

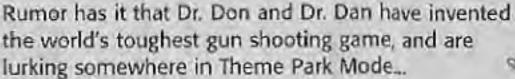
You are a young boy who has come to the Theme Park to play. You must help the King find the missing Princess.

The King

His precious daughter is missing, and the King is frantic. Willing to try anything to find his daughter, he asks you for help.

The Princess

The beautiful young Princess who has disappeared. Several people have seen her around the Theme Park. It's rumored that she likes to play tricks...







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